

“All Jobs are Good Jobs. 2 ”

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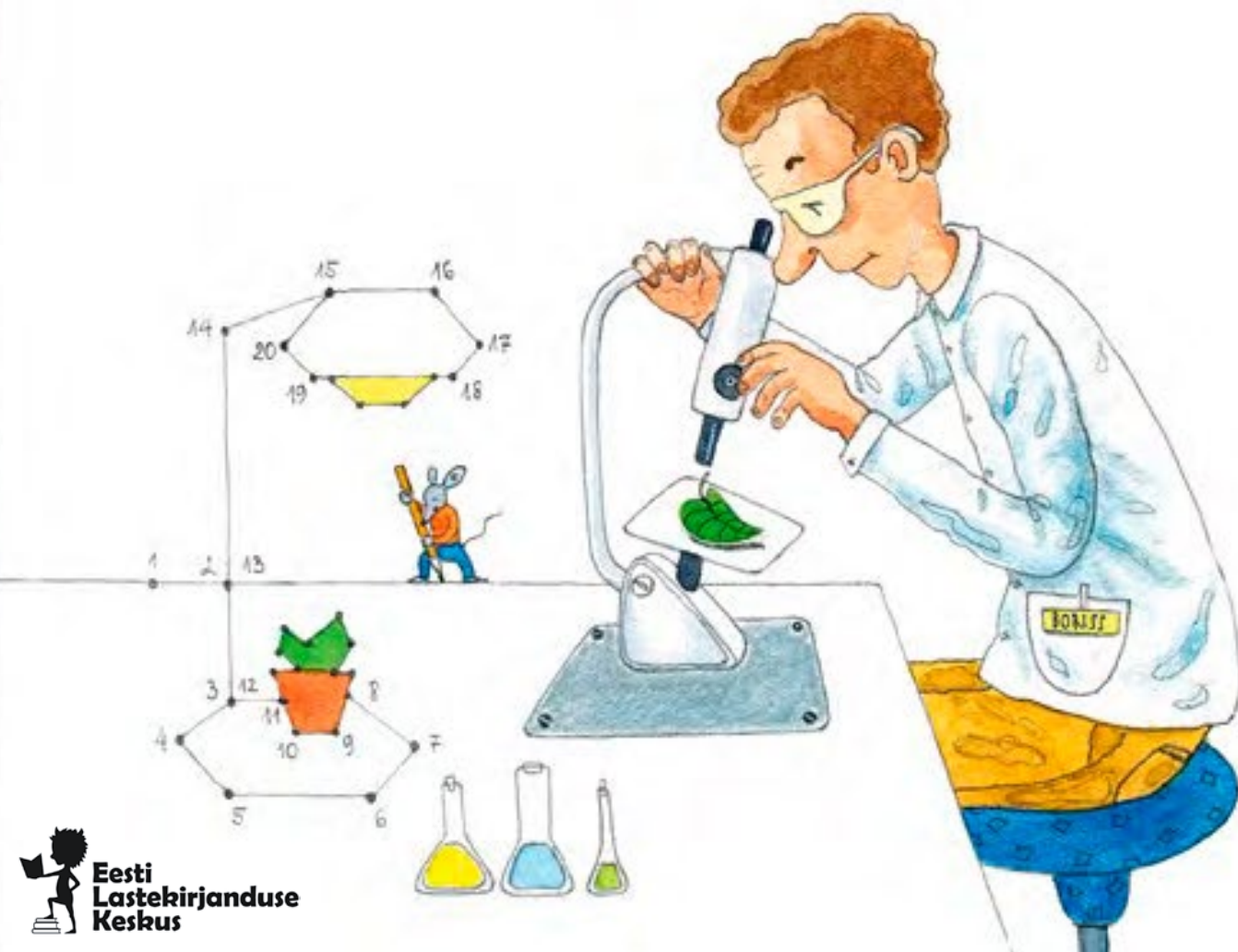
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Age: 6+

Can you guess what a surgeon and a reporter do, or how a publisher spends their day? Do you know why we need architects, psychologists, and speech therapists? Who on earth is a lepidopterologist or a gemologist? How can a claqueur or an arborist help people? There are so many exciting jobs to have; so many different opportunities! Who do you want to be when you grow up?



Reading sample

Penny the publisher is the editor-in-chief at a publishing house. She talks to authors, decides what manuscripts will become books, and figures out what their print runs will be – meaning how many of them will be printed – as well as their sizes and prices. Penny is a big fan of literature – she has read hundreds, no . . . thousands of books!

The publishing house needs a new, modern-day office. Penny calls an architect to design the building.

“The three little pigs didn’t have an architect, and we all know what happened to their houses!” Penny says.

“I’ll make the building book-shaped!” Alistair the architect proposes. “That should make book fans’ eyes sparkle.”

Alistair the architect designs houses, kindergartens, schools, stores, office buildings, and much, much more. He has meetings with clients, during which he asks them about their needs and desires. You can’t build a building without an architect.

Next, Alistair makes a model of the building he is designing. A small model is a good way for seeing how the planned building will look in real life.

Penny and Alistair shake hands.

“Now, for the final test,” Penny says, nodding to give Alistair the sign. The architect blows on the model, which stays firmly standing!

Translated by Adam Cullen

